

Nashani Ten Sha class Combat Cruiser

SPECS	MANEUVERING	COMBAT STATS
Class: Capital Ship	Turn Cost: 2/3 Speed	Fwd/Aft Defense: 14
In Service: 2252	Turn Delay: 1 x Speed	Stb/Port Defense: 15
Point Value: 750	Accel/Decel Cost: 3 Thrust	Engine Efficiency: 3/1
Ramming Factor: 210	Pivot Cost: 2+2 Thrust	Extra Power: 0
Jump Delay: N/A	Roll Cost: 3+3 Thrust	Initiative Bonus: 0
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Delay	1 2 3 4 5 6 7 8 9 10 11 12	

WEAPON DATA

Laser Combiner

Class: Gravitic
Modes: Special
Damage: +1d10 per laser combined
Range Penalty: per weapon
Fire Control: +1 per laser combined
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns
Special Notes: Combined lasers use arc of Combiner. No more than three lasers of the same type can be combined. Fires in piercing mode with three lasers

Attack Laser

Class: Laser
Modes: Raking
Damage: 3d10+12
Range Penalty: -1 per 4 hexes
Fire Control: +3/+2/-3
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Gauss Sniper

Class: Matter
Modes: Standard
Damage: 2d10
Range Penalty: -1 per 3 hexes
Fire Control: +1/+0/--
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Defense Laser

Class: Laser
Modes: Raking
Damage: 1d10+6
Range Penalty: -1 per hex
Fire Control: +0/+2/+3
Intercept Rating: -1 (vs ballistic and matter weapons)
Rate of Fire: 1 per turn

FORWARD HITS
1-3: Retro Thrust
4-6: Laser Combiner
7-10: Attack Laser
11-18: Forward Struct
19-20: PRIMARY Hit

SIDE HITS
1-3: Port/Stb Thrust
4-6: Gauss Sniper
7-10: Defense Laser
11-18: Port/Stb Struct
19-20: PRIMARY Hit

AFT HITS
1-8: Main Thrust
9-11: Attack Laser
12-18: Aft Struct
19-20: PRIMARY Hit

PRIMARY HITS
1-9: Primary Struct
10-12: Sensors
13-15: Engine
16-17: Hangar
18-19: Reactor
20: C & C

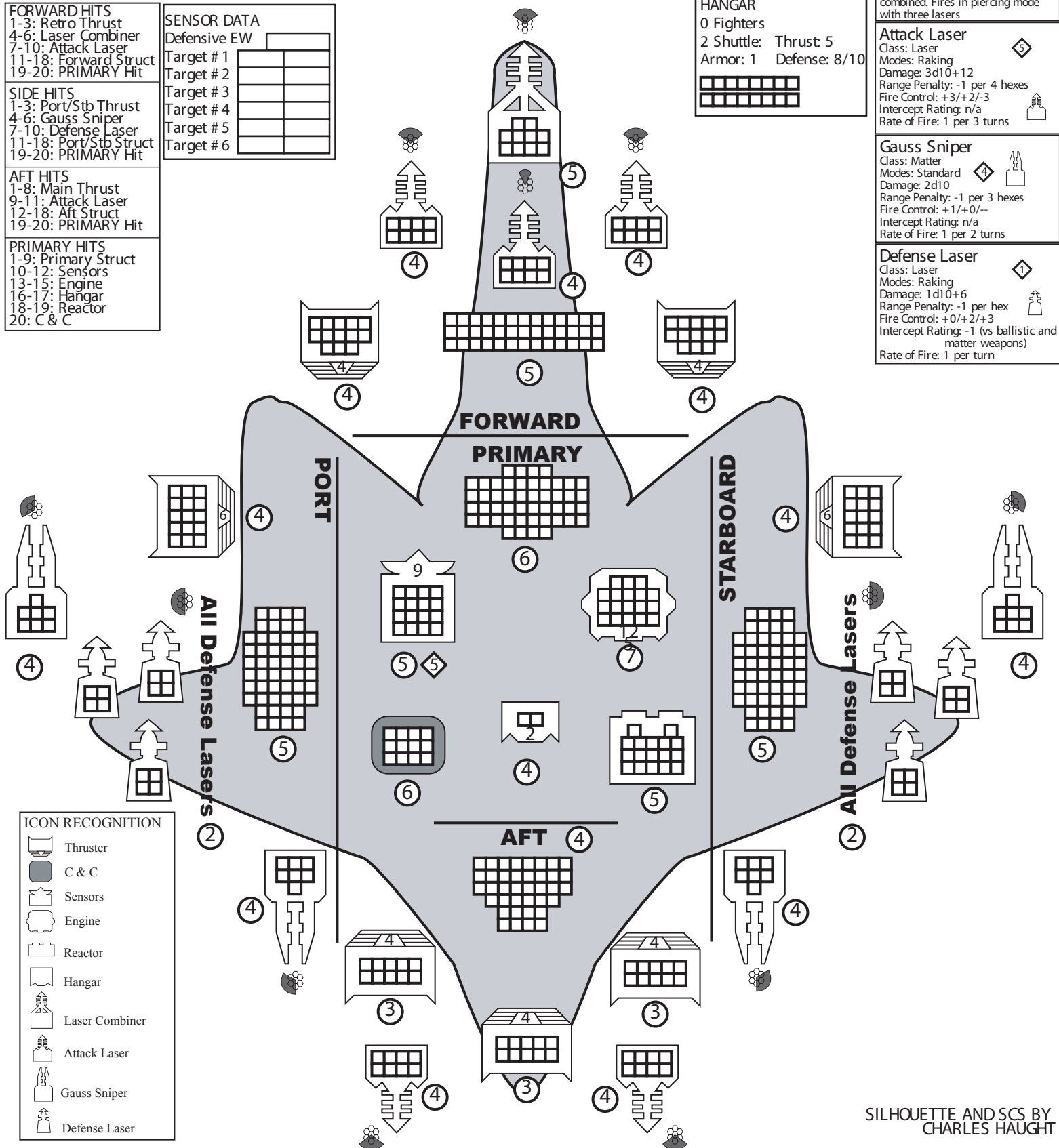
SENSOR DATA

Defensive EW

Target # 1		
Target # 2		
Target # 3		
Target # 4		
Target # 5		
Target # 6		

HANGAR

0 Fighters
2 Shuttle: Thrust: 5
Armor: 1 Defense: 8/10



ICON RECOGNITION

- Thrustor
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Laser Combiner
- Attack Laser
- Gauss Sniper
- Defense Laser